



*Will you build the highest castle?*

**Content: 18 cards and 32 tokens**



### Score example

LEVEL	0	1	2	3	4
TOKENS	12	8	3	1	0

	x0	x1	x2	x3	x4
POINTS	0	8	6	3	0

SCORE	17
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### Summary

In Summer your goal is to build a sand castle by placing a card on other previously played cards and tokens. Each card shows four symbols of sand (represented by a beach shovel) and water (inside a bucket). When water and sand from different cards mix (one symbol covers the other) they build a little tower (represented by a token).

### Setup

Shuffle the 18 cards, place the deck face down, reveal a card and place it on the playing surface. Keep the pool of tokens at hand.

### Playing de game

On your turn, draw a card and place it overlapping already placed cards or tokens at the same level, maintaining the orientation. On the first turn you place card and tokens on level 0. As the game develops you will be allowed to make placement in higher levels. This will be your goal, trying to raise the construction as high as possible. You will score points depending on how well you did it.

### How to place a card

On level 0 place it overlapping already placed cards, maintaining orientation and covering any number of symbols (1, 2, 3 or 4). You can rotate the card 180° but not 90°. The card should be placed parallel to already played cards but not perpendicular to them.

Everytime you place sand on water or water on sand also place a token covering them. The tokens will allow you to later place cards on them.

You can place a card on the next higher level using those tokens or other cards at the same level as support. Tokens are not sand nor water so they can not be used to build another token.

You are allowed to place a card on higher levels covering other cards or tokens on that level only if the card is supported by any combination of 3 or 4 symbols and tokens. Cards on levels over level 0 should have at least three points of contact in order to place them. As before if you place sand on water or water on sand also place a token covering them.

### Endgame

The game continues until the 18 cards have been placed or you can not place any card. You score points depending on the tokens you have placed and the level you have reached.

You score 0 points for each token on level 0, 1 point for each token on level 1, 2 points for each token on level 2 and so on.

You subtract as many points as the square of the number of unplayed cards.

